

# ***Specializing Continuations***

***a Model for Dynamic Join Points***

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# actually: What is an Aspect?

- Give examples
  - Distribution / tracing / instrumentation / ...
- Give implementations
  - It's what AspectJ (and any number of others) do
- ... lead to poor insight regarding
  - *what aspects are good for*
  - *how to best use them*



# The key is *Modularity*

- So the question is

**What do aspects modularize?**



# In general: crosscutting concerns

- Static aspects
  - Open classes
- Composition filters
- Object graph traversal (*Demeter*)
- Dynamic join points, pointcuts, and advice
- **Space is too large for a coherent answer**



# Modeling Dynamic Aspects

- Join points
  - “*principled points in the execution*”
- Pointcuts
  - “*a means of identifying join points*”
- Advice
  - “*a means of affecting the semantics at those join points*”



# Two Interacting Abstractions: *Join point* and *Advice*

```
[p proc(x) (if (call = 0 x)
              (raise zero)
              1)]
```

```
(begin (call p 1)
       (call p 2))
```

```
[a advise (exec p v)
         (try (proceed v)
              (catch zero ...))]
```

**Join  
point**

**Advice**



# Third Abstraction: *Pointcut*

```
[p proc(x) (if (call = 0 x)
              (raise zero)
              1)]
```

```
(begin (call p 1)
       (call p 2))
```

**Pointcut**

```
[a advise (exec p v)
         (try (proceed v)
              (catch zero ...))]
```

**Join  
point**

**Advice**



# Interaction Between Pointcut and Advice

```
[p proc(x) (if (call = 0 x)
              (raise zero)
              1)]
```

```
(begin (call p 1)
       (call p 2))
```

**Pointcut**

```
[a advise (exec p v)
  (try (proceed v)
       (catch zero ...))] ]
```

**Advice**

Join  
point



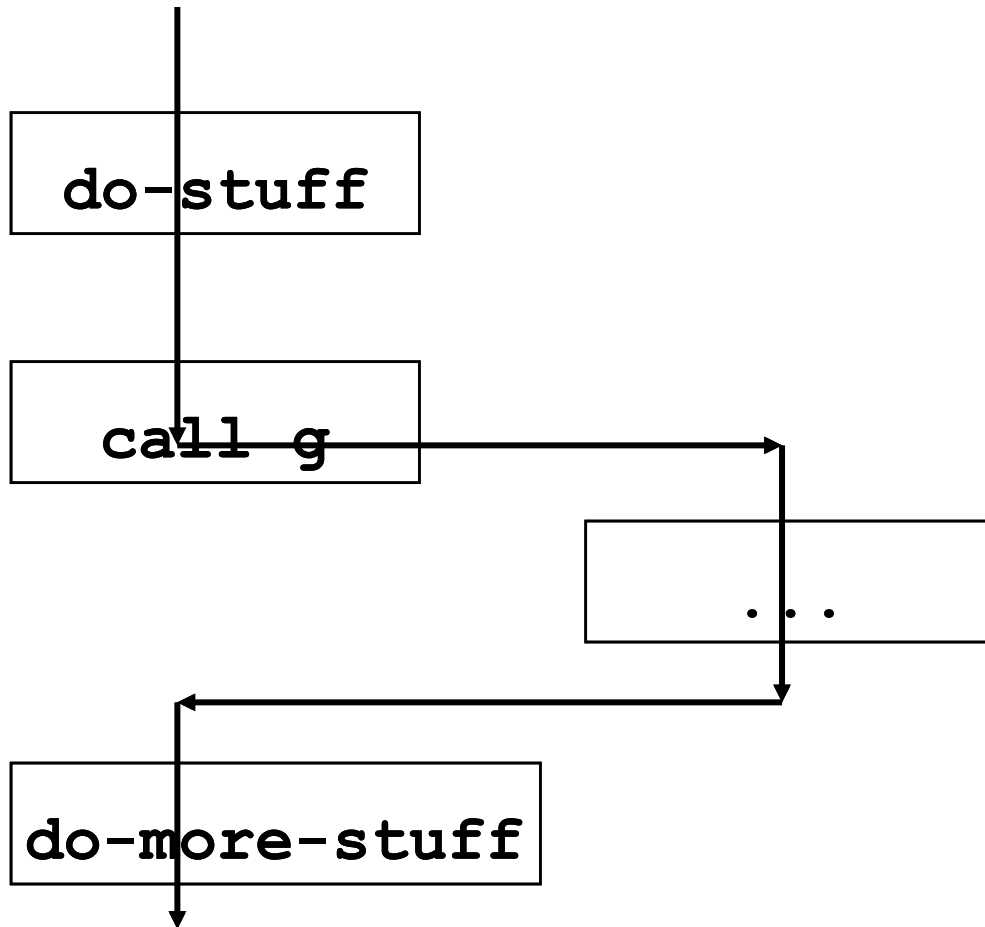


# Idea

- A model of
  - dynamic join points,
  - pointcuts,
  - and advice,based on a continuation-passing style interpreter,
- provides a fundamental account of these AOP mechanisms.



# Without Continuations



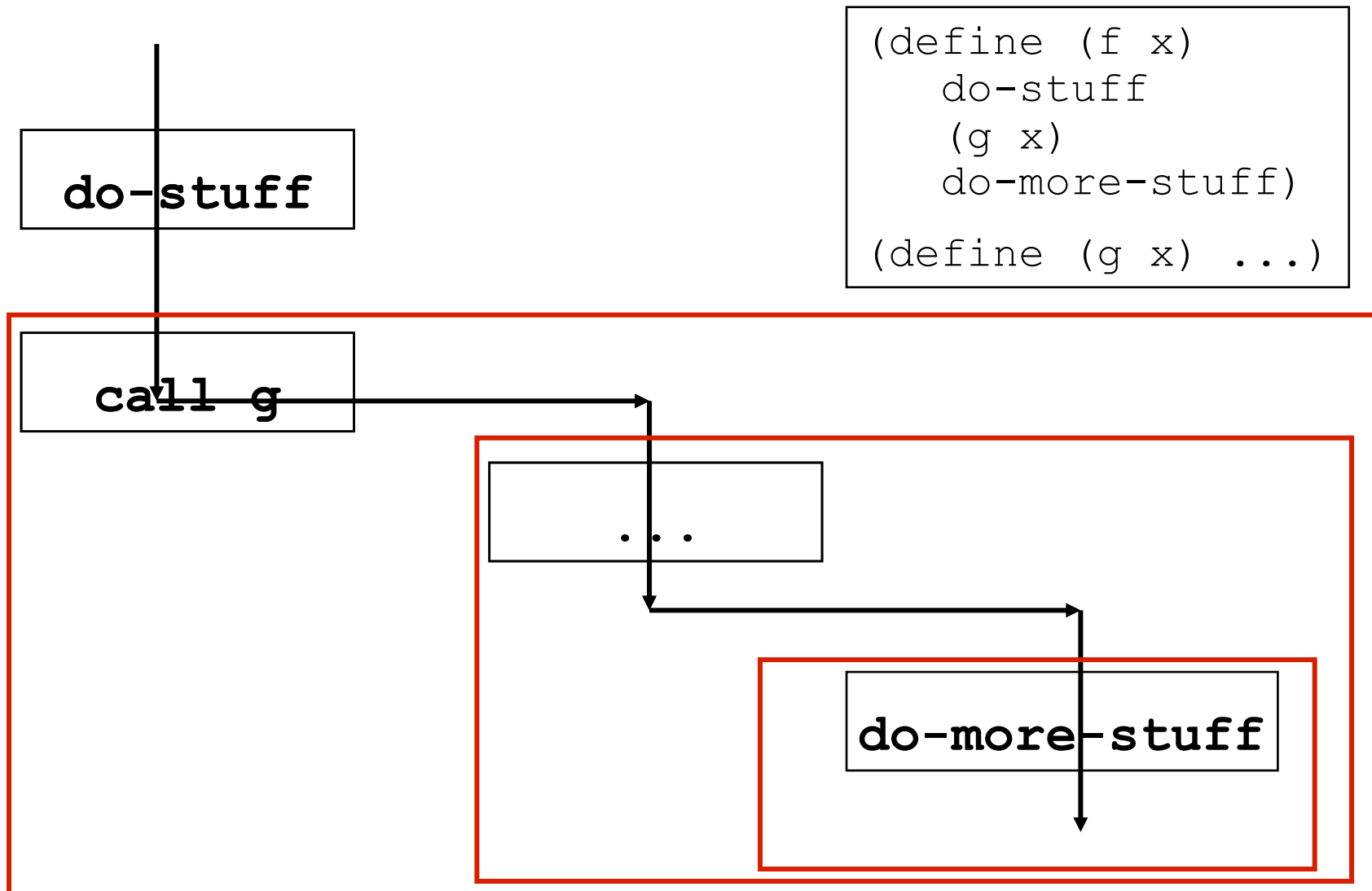
```
(define (f x)
  do-stuff
  (g x)
  do-more-stuff)

(define (g x) ...)
```



# Continuations

[Strachey'67, Landin'68,...]



# Model Development

- Begin with big-step semantics
    - definition of values, expressions
    - semantic definition of **eval**
  - Apply CPS transformation
    - yields continuations (as lambdas)
    - generates definition of **apply**
  - Defunctionalize
    - yields identifiable frames in continuation structure
- introduces auxiliary continuations
- yields frame structures
- 



# Defunctionalization [Reynolds '98, Ager+ '03]

- Procedures have structure
  - identifiers (argument names)
  - environment
  - expression (machine code)
- Continuations as escape procedures
  - have simple list/tree structure
    - fixed identifiers (next-continuation, argument)
    - predetermined environment
    - given semantics involving one operation



# PROC Language

- Functions
  - 1st order, 2nd class
- Globals
- Standard syntax elements
  - If
  - Application
  - Primitives



# Continuation Frames

## Auxiliary

- facilitate eval regime
  - eager vs lazy
- `testF -- if`
- `randF -- args`
- `konsF -- args`
- `rhsF -- set`

## Non-auxiliary

- Carry essential semantics of language
- `getF`
- `setF`
- `callF`
- `execF`



# Insight ... Principle

Insight: frames align with dynamic join points

Dynamic Join Point	
Value Consumed	Frame Information
(loc i <sub>global</sub> )	▶ (getF)
(loc i <sub>global</sub> )	▶ (setF val)
(val*)	▶ (callF i <sub>proc</sub> )
(proc i <sub>proc</sub> )	▶ (execF val*)

Principle:

A dynamic join point is modeled as a state in the interpreter where values are applied to non-auxiliary continuation frames.





# Pointcuts -- identify frames

- **callC**
  - convert a procedure name to a procedure value
    - NB: accepts an internal value: an identifier
  - then continue to **execF**
- **execC**
  - accept arguments and execute procedure
- **getC**
  - accept global location and provide its value
- **setC**
  - accept global location and update its value



# Pointcuts - combinators

- **and**
- **or**
- **not**



# Matching

- Take a pointcut, value and frame
- Capture
  - necessary context values
- Yields function to replace frame and value
  - Bind in a user-parameterized *reflective monad*
    - *Mendhekar and Friedman*



```

(define (match-pc c v f)
  ;: (pcut × val × frm) → match
  (cond ;...other cases omitted
    [(and (callC? c) (callF? f)
      (eq? (callC-pid c) (callF-id f)))
      (make-match (callC-ids c)
                  v
                  (lambda (nv)
                    (values nv f)))]
    [(and (execC? c) (execF? f)
      (eq? (lookup-proc (execC-pid c)) v))
      (make-match (execC-ids c)
                  (execF-args f)
                  (lambda (nv)
                    (values v (make-execF nv)))))]

```



# Wrinkle: `cfLowBelow` pointcut

- identifies join points based on control-flow context
- tail-call optimization discards context
- recovering context
  - 1) keep all of it
  - 2) preserve needed structure [CC'03]
    - dynamically threaded stack data structure
    - **or** state effect



# **cflowabove pointcut**

- Adds to ability to bound the context search from above
- **within**
  - Exclude subordinate procedure calls
- **enclosingexecution**
  - Stop at the next higher calling scope
- Not strictly necessary, but expressive



# Weaving is dispatch

```
(define ((adv-step advs) f k) v)
  ::adv* → (frm × cont) → !val
  (let loop ([advs advs])
    (cond [(null? advs) ((base-step f k) v)]
      [(match-pc (caar advs) v f) =>
        (lambda (m)
          (eval (cdar advs)
            (extend-env `(%proceed
                          %advs .
                          , (match-ids m))
                        ` (, (match-prcd m)
                          , (cdr advs) .
                          , (match-vals m))
                      empty-env)
            k)) ]
      [else (loop (cdr advs)) ])))
```



# Model Accounts for Observation

- Our account requires a new join point
  - We needed a new continuation frame
    - `advF`
- Arises naturally in the model
  - Rather than adding (without explanation)
    - AspectJ
    - And others





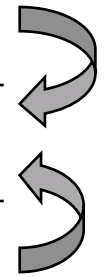
# Fundamental Construction

- continuations arise naturally in big-step to small-step translation
- frames arise mechanically in defunctionalization of continuations
- no new language construct required
  - no continuation marks [Dutchyn, Tucker, Krishnamurthi]
  - no context labels [Dantas, Walker, Washburn, Weirich]
  - no rewrite points [Aßmann, Ludwig]
  - no awkward thunks [Wand, Kiczales, Dutchyn]
  - no predicate dispatch [Orleans]



# Dynamic Semantic Model

Abstraction	Model Element	Interaction
join point	frame activation	dispatch
advice	behaviour specification	dispatch table
pointcut	frame identifier	



- Distills other descriptions to essentials
  - continuation marks
  - context labels
  - thunks
- Key insight: dynamic join points, pointcuts and advice
  - provide mechanism to **modularize** and **specialize** control structure



# Elegant, Evocative Model

- based on a fundamental language construct
- pointcuts align well with existing AOP languages
  - adds `cf1owabove` for simpler coding
  - explains provenience of `adviceexecution`
- clarifies relationship of DJP and reflection
- framework for understanding that dynamic aspects modularize control structure



# Future Directions

- Object - Aspect Duality
  - Dynamic aspects modularize control (and associated operations)
    - Just as object modularize data (and associated operations)

Frame Activation	Pointcut	AspectJ
$(field_{location} i) \triangleright (getfield_{frame} o)$	getfield o.i	getfield o.i
$o \triangleright (setfield_{frame} field_{location} i)$	setfield o i	setfield o.i
$v* \triangleright (dispatch_{frame} o i)$	dispatch o.i(...)	call o.i(...)
$(method_{location} i) \triangleright (exec_{frame} o v*)$	exec o.i(...)	exec o.i(...)
$v* \triangleright (allocate_{frame} i)$	alloc i(...)	init i(...)
$(class i) \triangleright (init_{frame} v*)$	init i(...)	preinitialize i(...)

Figure 51: Object-Oriented Dynamic Join Points

- Category theory?



# Future Directions

- Reflective Monads
  - Within the continuation monad
    - identify and operate on the continuation and value
  - á la Mendhekar & Friedman and Filinski
  - Lost “chapter 3a” of my dissertation



# Future Directions

- Typing Aspects -- *abstract control types*
  - Value typing (mundane PE) isn't enough
    - Must abstract the control restructuring too
  - Rinard et al., Katz et al., and others
- Second half of my dissertation
  - But, more sophisticated
    - Take polarized logic from Shan
    - And effect typing from many others



# Future Directions

- **Static Aspects**
  - Introduce an account of phase separation
    - Elaboration vs. execution
  - Continuations in elaboration
    - = static join points?
  
  - Masuhara and Kiczales (ECOOP 2003)



# Discussion

