# Category Theory for computer scientists 

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The denotational semantics trinity


The denotational semantics trinity


## The simply typed $\lambda$-calculus

variable
abstraction
application
weakening
contraction
exchange

$$
\begin{gathered}
\overline{x: A \vdash x: A} \\
\frac{\Gamma, x: A \vdash P: B}{\Gamma \vdash \lambda x \cdot P: A \Rightarrow B} \\
\Gamma \vdash P: A \Rightarrow B \quad \Delta \vdash Q: A \\
\hline \Gamma, \Delta \vdash P Q: B \\
\frac{\Gamma \vdash P: B}{\Gamma, x: A \vdash P: B} \\
\frac{\Gamma, x: A, y: A \vdash P: B}{\Gamma, z: A \vdash P[x, y \leftarrow z]: B} \\
\frac{\Gamma, x: A, y: B, \Delta \vdash P: C}{\Gamma, y: B, x: A, \Delta \vdash P: C}
\end{gathered}
$$

## Intuitionistic minimal logic



## Intuitionistic minimal logic

|  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |

## Other correspondances

## Cut elimination $\Leftrightarrow \beta$-reduction

# Other correspondances 

priority to right-hand side in cut-elimination

$$
\Leftrightarrow
$$

call-by-name

# Other correspondances 

priority to left-hand side in cut-elimination
$\Leftrightarrow$
call-by-value

# Other correspondances 

Pierce law<br>$((P \Rightarrow Q) \Rightarrow P) \Rightarrow P$<br>$\Leftrightarrow$<br>call-cc (continuation)

## Other correspondances

# double negation translation <br> (Gödel translation) <br>  

continuation passing style translation

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## What is a category ?

## What is a category ?

Coarsely, a labelled graph whose arrows can be composed


## What is a category ?

together with basic associativity and identity rules

$$
\begin{aligned}
& A-\frac{f ; g-C-\sqrt{h}-D=}{A-\quad-B-D ; h-D} \\
& A-I d-A-f-B=A-\quad B
\end{aligned}
$$

## A first example :

## A category with at most one arrow between two objects is

## A first example :

# A category with at most one arrow between two objects is 

A preorder

## A second example :

A category with exactly one object is

## A second example :

## A category with exactly one object is

A monoid

## Lo inevitable

## Objects

Set sets functions

functions
Bijsetsvector spacesabelian groupsPOpart. order sets
Domgroup morphismsmonotonic functions

Morphisms
one-to-one function
linear applications
group morphisms
monotonic functions
continuous function

# There are also morphisms between categories 

Functors

# There are also morphisms between categories 

## Functors

## Relates two categories in a structurepreserving way

## Example I:

## U : Mon $\rightarrow$ Set

## The forgetful functor from the category of monoids <br> to the category of sets.

## Example 2:

## U' : Ab $\rightarrow$ Set

The forgetful functor from the category of
abelian groups
to the category of sets.

## Why are categories useful ?

## I. Rephrase many structures with few concepts

## Why are categories useful ?

## 2. Export abstract theorems

to concrete structures

## First concept:Adjunction

$$
F: \mathbf{A} \rightarrow \mathbf{B} \text { and } G: \mathbf{B} \rightarrow \mathbf{A}
$$

$\mathrm{Fx} \rightarrow \mathrm{y}$ in $\mathbf{B}$
$x \rightarrow$ Gy in $\mathbf{A}$
as many morphisms in a natural way

## First concept:Adjunction

# $\mathrm{F}: \mathbf{A} \rightarrow \mathbf{B}$ and $G: \mathbf{B} \rightarrow \mathbf{A}$ 

In that case, we say that $F$ is left adjoint to $G$

## Example I:

## $\mathrm{U}:$ Mon $\rightarrow$ Set

## as a left adjoint

## what is it?

hint : it describes a canonical way to form a monoid from a set

## Example I:

## $U:$ Mon $\rightarrow$ Set

## Answer: the word construction (or free monoid)

## Example I:

## Proof:

## $A^{*} \rightarrow B$ in Mon

## $A \rightarrow U(B)$ in Set

Take $\mathrm{f}: \mathrm{A} \rightarrow \mathrm{B}$, construct the function

$$
f^{*}\left(w_{\mid} \ldots w_{n}\right)=f\left(w_{1}\right) \ldots f\left(w_{n}\right)
$$

## Example 2:

## $U^{\prime}: \mathbf{A b} \rightarrow$ Set

The left adjoint constructs the free abelian group

## Back to the point

What is the categorical structure of the $\lambda$-calculus?

# I. we need to interpret the "," in the typing judgment 

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## This is given by the notion of product $\mathbf{x}$

## 2. we need to interpret the empty environment in the typing judgment

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This is given by the notion of terminal object

## 3. we need to interpret the abstraction rule

$$
\frac{\Gamma, x: A \vdash P: B}{\Gamma \vdash \lambda x \cdot P: A \Rightarrow B}
$$

# 3. we need to interpret the abstraction rule 



## 3. we need to interpret the abstraction rule



> This says that $(A \Rightarrow-)$ is the right adjoint to $(-\times A)$

## 3. we need to interpret the abstraction rule

In category terminology,
the right adjoint to the cartesian product is called the
closure

## Cartesian closed category

A category with
I. a product $x$
2. a terminal object
3. a closure $\Rightarrow$
is a cartesian closed category (CCC)

## $\lambda$-calculus and CCC

We can interpret the $\lambda$-calculus in any CCC.

The interpretation is correct:
if $M$ and $N$ are $\beta$-equivalent then $[\mathrm{M}]=[\mathrm{N}]$

## $\lambda$-calculus and CCC

identity
closure
(adjunction)
composition
projection
diagonal of the product
commutativity

$$
\begin{gathered}
\overline{x: A \vdash x: A} \\
\frac{\Gamma, x: A \vdash P: B}{\Gamma \vdash \lambda x \cdot P: A \Rightarrow B} \\
\Gamma \vdash P: A \Rightarrow B \quad \Delta \vdash Q: A \\
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\end{gathered}
$$

## Why introducing CCC ?

## Of course, for sets and functions, we don't really need category theory.

## Why introducing CCC ?

## But it is sometimes difficult to say that an interpretation gives rise to a model.

## Why introducing CCC ?

I. Scott domains and continuous functions
2. Berry domains and stable functions
3. concrete data structures and sequential algorithms
4. opponent starting games and sequential strategies
5. ...

## To be continued ...

