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### From Metaobject Protocols to Versatile Kernels for AOP

Éric Tanter PhD Thesis Defense

Universidad de Chile DCC - CWR

Université de Nantes OBASCO - EMN/INRIA

### Thesis Committee

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#### Context

- Software design: fundamental trade-off
  - structure (modularization)
  - evolution (adaptation)
- Basic principles
  - Separation of Concerns (SoC) [Díjkstra68]
  - Information hiding [Parnas72]
- Technical means
  - modules, classes, objects: límíts

## Problem Statement

- Computational reflection [Smith82]
  - most general approach
  - Issues of reflection limit its acceptance
    - cost, rígídíty, complexity
- Aspect-Oriented Programming [Kiczales+97]
  - More specific support for modularization
    - aspect languages
  - Sacrificing flexibility and extensibility

AOP

## Thesis in a nutshell



- An operational model of reflection
  - genericity of reflection and specificity of AOP
- Versatile substrate for AOP
  - based on reflective model
- combined with guidance of aspect languages
  Validation
  - Prototype implementation in Java: Reflex
    Significant applications

#### Contents

- Thesis in a Nutshell
- Concepts: reflection & AOP
- Contributions
- Conclusions & Perspectives

# Computational Reflection [Smith82]

- Computational system (CS) [Maes87]
  - program (text) + evaluator
- Metasystem
  - CS manipulating other programs/CS
  - evaluator, debugger, ...
- Reflective system
  - CS accessing its own metasystem

# Reflection and Adaptation

- Reflection operators [FriedmanWand84]
  - reification
  - absorption



A program can
observe its evaluator's state (introspection)
modify its evaluator (intercession)
e.g. concurrency at the metalevel

## Reflection & OOP: MOPs

Structure metalevel interface with OO

- get the benefits of object orientation
  - abstraction, encapsulation, localized extension
- Metaobject Protocols (MOPs) [Kiczales+91]
- Different models [Ferber89]
  - metaclass [Cointe87], metaobject [Maes87], message reification, etc.

## MOPs: Modeling Issues

nature of metalink [Matsuoka+91]
individual based, group wide, hybrid...
metalevel structure [McAffer96]
structural vs. operational decomposition
granularity, locality of change [GowingCahill96]
fine-grained MOPs, multiple reflective models

## Mastering Locality

Central tension [Kiczales92]

"very often, the concepts that are most natural to use at the metalevel crosscut those provided at the base level"

support crosscutting views of a system?

## AOP Principles [Kiczales+97]

- Modularization of crosscutting functionalities
  - providing extra composition mechanisms
  - GP languages: procedure call
  - responsible for code tangling
- Aspects, Weaver



## AOP Languages

• Join-point models [Masuhara+03]

- join-points
  - points of reference in a base program that aspects can affect
- means of identifying join points
  means of effecting at join points

## AOP & Reflection

"AOP is a goal, for which reflection is one powerful tool" [Kiczales+97]

 "AOP is not reflection" [Douence04]
 "AOP is a principled subset of reflection" [Kiczales01]

- reflection can be used for aspect weaving
- used in the early experiments on AOP

#### Intrígue

- first, ideas of reflection and MOPs
- then, shift to "reflection-free" discourse
- what's the reality behind? spectrum/range?

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## Contributions



Partial Behavioral Reflection
Versatile AOP Kernels
Reflex/Java, Open Implementation
Applications

## Specific Context

- Behavioral reflection / runtime MOPs
  - metaobjects reasoning and acting upon reifications of a program described in terms of operations [McA96]







reify only when needed
reify only needed information (+how)

## 2. Metalink Issue

- Classical view on metalink
  - entity-based: per object, per class
    - leads to tangled metalevel



what we want: a concern-based metalevel



## 3. MOP Design Issue

- Definition of the precise protocol between levels
- Trade-off
- expressíveness / performance / flexibility
  Frozen in existing reflective systems
  at least rígid (e.g. [GowingCahill96])

## Proposal [OOPSLA03]

- Operational model of Partial Reflection Selective reification
   Links as configurable first-class entities
   Open MOP support / MOP specialization

### Selective reification

- Systematic analysis of partiality
  Spatial selection
  - what should be reified?
  - entíties, operations, operation occurrences
- Temporal selection
  - when to reify?
  - dynamically-evaluated conditions
  - e.g. transparent futures

### Links



#### Flexible metalink

- Group selected hooks in a hookset (1st class, composable)
- Bind hookset to metaobject
- Attributes
  - scope: global, class, object
  - activation: predicate
  - control: before, after, replace



## Open MOP Support

- Specific MOPs are defined by metalevel architects
- what is an operation? which are supported?
  interface of metaobjects (method and data)
  Several MOPs can coexist

## MOP Specialization

- Flexible and fine-grained specialization
  - call generator descriptors
  - type, method and parameters
- MOP descriptors per [sccco4]
  - operation
  - línk
  - hookset

# MOP Specialization for SOM [ECOOP04]

somLink = API.links().addLink(MsgReceive.class, ...); somLink.setControl(Control.BEFORE\_AFTER);

#### Using standard MOP

\_mo\_somLink.beforeMsgReceive([m, r, args]);

> ..
\_mo\_somLink.afterMsgReceive([m, r, args, res]);

Using specialized MOP somLink.setMOCall(Control.BEFORE, Scheduler.class, "enter", nameP, argsP); somLink.setMOCall(Control.AFTER, Scheduler.class, "exit");

\_mo\_somLink.enter("put", [ o ]);
...
\_mo\_somLink.exit();

#### MOP Specialization for SOM - buffer, 1 slot, 1 producer, n consumers -



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## Specific Context

- Variety of AOP proposals
  - exploring the design space
    - dífferent models
    - domaín-specífic vs. general-purpose
  - combining different approaches
    - depending on tackled concern (domain)
    - positive reports [Rashid01]

#### lssues

AOP Kernels



### Features of AOP

- Analysis of AOP proposals
  - asymmetric approaches (e.g., Pointcut-Advice) [Masuhara+03,Wand+04]
- Anatomy of AOP languages
  - sub-languages
    - cut: where
    - action: what
    - binding: association, instantiation
  - behavior and structure

# Kernel Requirements [EIWAS04]

- Aspect languages
  - open support, modular integration
- Behavior and structure
  - expressive cut, complete action, separate binding
- Composition and collaboration
- Explicit interactions application/aspects
- Base-language compliance

# Kernel Approach [GPCE05]

- Use partial reflection as base
   generality + specializability versatility
- Mapping
  - cut: introspection (hookset, activation)
  - action: intercession (metaobject)
  - binding: metalink (link, MOP)
- Abstraction gap
  - e.g., an AspectJ aspect with cflow

in cflow?

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## Aspect Languages

- Abstraction gap
  - I aspect = 1 línkset = n línks
- Lightweight plugin architecture
  - plugín = AL parser + kernel definitions
  - AL general-purpose or domain-specific

schedule: BoundedBuffer with: MyScheduler

- Composition and traceability
  - conflicts detected on links
  - reported and resolved on linksets

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## Reflex for Java

[Reflection01,00PSLA03,GPCE05]

- Working implementation
  - portable and efficient
    - bytecode transformation (Javassist [Chiba00, Chiba+03])
- Open Implementation
  - iterative process, progressive decoupling
  - intensive use of OI design guidelines [Kiczales+97b]
  - modular and extensible:
    - Core Reflex / API (180 classes)
    - Standard library: operations, base metaobjects...
    - Tools, examples, plugíns...

### Contributions

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## Applications

- Reference management in mobile code [SCCC01,EWMOS02]
   initial motivation and requirements
- Transparent futures [OOPSLA03]
  - expressive MOP and selection, temporal selection
- Sequentíal Object Monítors (SOM) [ECOOP04]
  - MOP specialization, efficiency, DSAL
- subset of AspectJ [sccco4]
  - dynamic crosscutting, efficiency, GPAL

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#### Model of Partial Reflection

- Achievements
  - balance trade-off between genericity/specificity
    - flexible metalink, MOP specialization
  - in between low-level and high-level tools
  - portable, efficient, applicable implementation
- Perspectíves
  - influence of "real-world constraints"
  - trade-off structure/adaptation
  - fully-static and fully-dynamic contexts

#### AOP Kernels

- Achievements
  - identification of the need and analysis
  - first prototype, including composition
  - combine power of reflection and guidance of aspect languages
- Perspectíves
  - AO models: prototypes, basíc blocks
  - finer-grained, more precise, interactions
  - back to applications: Grid computing, Web apps, ...
    - DSALs: design, composition and interactions

#### Publications

with: Noury Bouraqadí, Denís Caromel (2), Píerre Coínte, Peter Ebraert (2), Luís Mateu, Jacques Noyé (6), José Píquer (3), Leonardo Rodríguez (2), Marc Ségura, Michael Vernaillen

#### Int. Conferences

"A Versatile Kernel for Multi-Language AOP"@GPCE'05

- "Supporting Dynamic Crosscutting with Partial Behavioral Reflection: a Case Study" @SCCC'04
- "Sequential Object Monitors" @ECOOP'04
- "Partial Behavioral Reflection: Spatial and Temporal Selection of Reification" @OOPSLA'03
- "Altering Java Semantics via Bytecode Manipulation" @GPCE'02
- "Managing References upon Object Migration: Applying Separation of Concerns" @SCCC'01
- "Reflex - Towards an Open Reflective Extension of Java" @Reflection'01

#### Int. Workshops

- "Motivation and Requirements for a Versatile AOP Kernel" @EIWAS'04 - "A Concern-based Approach to Software Evolution" @DAW/AOSD'04 - "A Flexible Approach to Runtime Inspection" @ASARTI/ECOOP'03 - "Towards Transparent Adaptation of Migration Policies" @EWMOS/ECOOP'02 - "Runtime Metaobject Protocols: the Quest for their Holy Application" @PhDOOS/ECOOP'02

also: François Nollen, Angel Núñez, Guillaume Pothier, Rodolfo Toledo